D A W N F I R E

Name:	Race:	Sex:
Age:	Height:	Weight:
Eyes:	Skin/Fur:	Hair:
Vision:	Religion:	Special:
Focus:	Occupation:	Level:

Str:	Skill:	Save:	Damage:	Carry:	Bench:	sWS:
Agl:	Skill:	Save:	Hit (Melee):	DR:	Init:	
Dex:	Skill:	Save:	Hit (Missile):	dWS:		
End:	Skill:	Save:	LP Bonus:	Recovery:		
IQ:	Skill:	Save:	SP:	MLS:		
CS:	Skill:	Save:	CB:	WK:		
Per:	Skill:	Save:	Init:	AVA:	RI:	
Pres:	Skill:	Save:	FI:			
Man:	Skill:	Save:	QRI:	SvP:		
Luck:	Skill:	Save:	Rerolls:	SB:	NDP:	

Protection				Health	Attack Values
Armor:	AR:	AP:	DR:	LP:	1:
Shield:	Shield AR:	Shield AP:		FP:	2:
Helm:	Helm AR:	Helm AP:		Move:	3:

Skill Pts.	*Type*	*Skill Name*	*Lvl*	*Roll*

Skill Pts.	*Type*	*Skill Name*	*Lvl*	*Roll*

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D A W N F I R E

Weapon	Hit	WS	Dam	Init	Notes

Spell	SS	FP	Effect/Damage

Item	Location	Item	Location

Diamond Bits	Emerald Bits	Ruby Bits	Gold Pieces	Silver Pieces	Copper Pieces	Brass Pieces

Experience	Skill Points

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